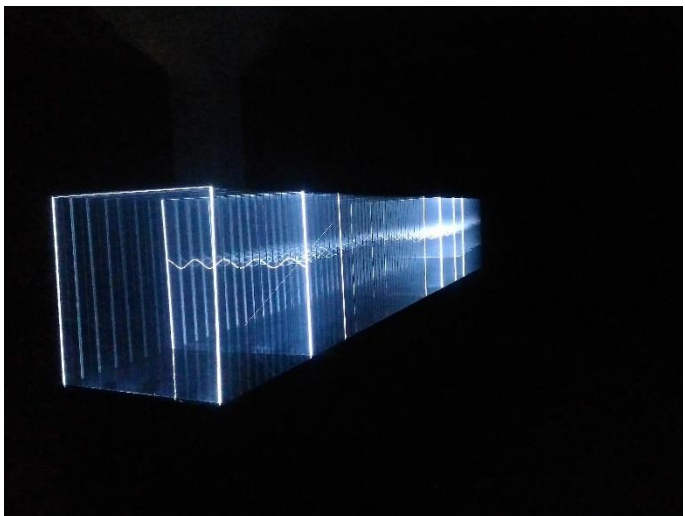
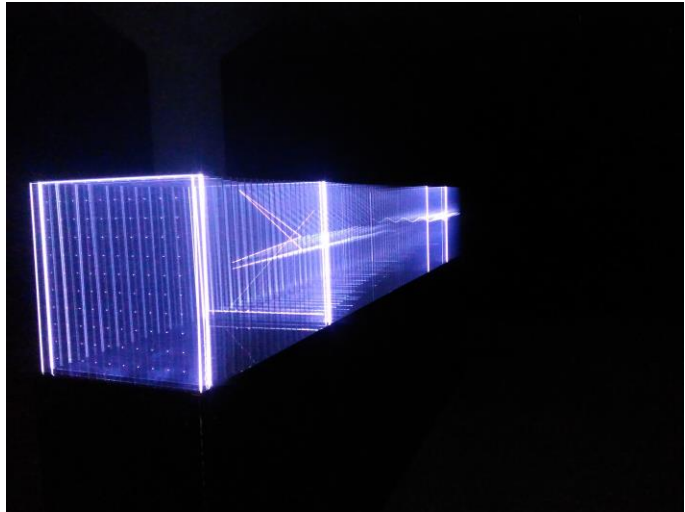


GOGBOT 2016

THE INSTALLATION I LIKED:

The most interesting installation for me was a row of strobe lights that each shined through a layer of Perspex from the bottom up. This enabled spectators to see the different patterns carved in to Perspex. I liked the idea because if you looked across the long side of the setup, you would see many different overlays, depending on which lights were on, and which weren't. Another reason is the, together with the sound that was used, that I would describe as eerie and thunder-like, the dark room it was in looked like one big storm. It just stimulated a lot of different senses in such a way you would almost go insane, I got a small headache just from looking at it from the side, let alone looking in to it. But all in all, that's what art is supposed to do, make you feel things.



THE INSTALLATION THAT IRRITATED ME THE MOST:

It wasn't really the installation that irritated me, but more so the idea behind it, and my view of creative technology. To create something, you need to build on existing technology. All what the makers of this setup had done, was tear open a few routers, replace the PCB with a motor and attach the antenna to it, so it spins around and the routers move. It just felt wrong for me, although you could say it is moving technology, but it's doing the same to a fundamental principle of mine.